

Charity Unvigil Subcommittee Meeting Minutes 15/04/2020

Agenda

- Approval of Subcommittee Regulations
- Club Participation
- Charity Selection
- What Week Are We Running
- Mechanism of Donation
- Raffle and Prizes
- Schedule of Events
- Advertising
- Guild Stuff
- General Business

Meeting Start: 17:05

Approval of Subcommittee Regulations

Yes, we approve the regulations with new reps from PCS

Club Participation

New club reps, we have Nick from PCS. Waiting for him to join the group chat. We will have Nick Pritchard and Ryan Bunney (the latter not in the discord currently but on the way)

Would PCS want a whole night for the event, or would they want to just be mixed in with other people? The main thing PCS do is programming contests, very suited to doing it digitally. So it's possible to do those without a night to themselves. Could also be an ongoing thing throughout the nights. PCS rep seems chill with that. Would they like to do anything else? No, not necessarily. Could do a different contest around each club on each night. That'd be fun. Issue that that may be too complex and muddled, distract people from other club activities. Alternatively, it could be viewed as free advertising for the various clubs.

How long would the contest take? Could it be slotted in somewhere? Yeah possible to be a few hours or a few days. Flexible! Nice.

Nobody's heard anything from UWAnime and Panto. Oh well, if they want in they can contact us :\

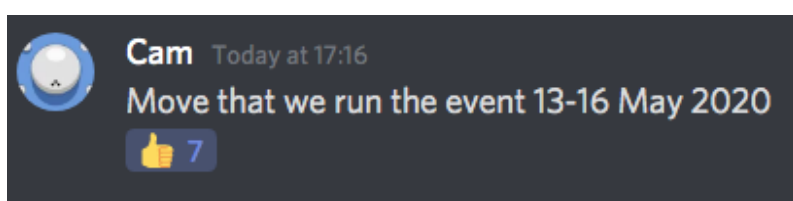
Charity Selection

Have we got general approval from committees for Zonta House and Friends With Dignity and Youth Focus? No objections from any clubs. PCS reps will bring those charities to their committee and ask if there are any objections.

Autumn asks if we need to contact the charity beforehand to tell them we are doing this event and if we can use their name in our advertising. Yes, we do. Cam will contact various charities.

What Week Are We Running

Cam moves to have the event on the dates selected last week. It's unanimous.



Mechanism of Donation

Tech stuff... There *was* a donation tracker used for events in the past. We think Goz worked on it in the past, we can ask him about it?

Well, basically for next week the UCC reps will get back to us with a concrete plan on how to proceed with donations. We just need basically a place for donations to go to and be monitored. Worst case scenario we'll just do it manually. We just need SOMETHING.

Raffle and Prizes

UniSFA agreed on spending \$100 themselves for prizes etc. Will also be looking to get a special projects grant, so we can get good quality mics for the streams etc. Then we can put the mics up as raffle prizes.

If we need to update that in future we can, for now we can say yeah maybe \$100 per club for prizes etc? Autumn says it's not a requirement to put in the same amount of money for everyone. But we should assume right now that everyone is doing the same amount of money.

Point out that PCS doesn't have their own night, so if they don't want to donate as much money then it's understandable.

We *are* required to produce an itemised budget 'in a timely manner' and present them to our committees. This can just be down as "prizes" for now.

If anything further is approved, UniSFA is fine spending more if need be, we'd also need to put that down in this budget. Autumn will mock up a budget for us.

Schedule of Events

UniSFA has a basic outline of three two-hour blocks of things we're doing. Basically, we have screenings of game/VN, then maybe a public-domain shitty movie, also some Jackbox. Also a UniSFA writes running throughout the evening.

UCC discussed things, they're okay with Thursday. Ideas are some TED Talks peppered through the Saturday too. Also a few games, wouldn't be an issue to set up a VPN to do some virtual LANs. Have ideas, things can happen. It'd be really fun to do the TED Talks! Donate to have someone do a shitty TED Talk on a topic of your choice >:3c

UniGames plan ain't super detailed, but they can do the things they normally do for vigils. So, boardgames and oneshots. UniGames has also been keen to see if they can do a Revenge of Artemis LAN? Can that be the Saturday event? Main issue is Artemis is a mess. It was hard to get running in UCC, let alone at home. James may chat with UniGames after the meeting for this. Artemis should be looked into, it'd be cool to do but may not be logistically possible. It cannot be run on MacBooks which may make things an issue. Need to work on this, find out if it's doable.

When possible, please find games that'll work on Macs as well as other systems.

Can PCS work out a plan for competitions and anything else that needs to be run during the week? Get back by next week.

Advertising

We have a couple posters we were dicking about with, always fun. Need to find out if we have to submit an EMP, though.

Guild Stuff

We haven't checked if we need an EMP. We can get posters ready now, then see if we need an EMP before we post them.

Special Projects Grant? James will look into that.

Autumn is looking at last year's handover guide. Apparently it exists! We can all use the UniGames one, just skip over the irrelevant sections (ie, pizza run) but some relevant sections are helpful. Like advice on emailing charities. Nice! We should all read that.

General Business

On the topic of raffles. Several members of UniGames committee were keen to balance the raffle? So that someone who puts down more money doesn't take away all the prizes? Ie, maybe a cap of how many prizes so it's not totally unfair? It may depend on what kind of prizes we have, ie if we have a bunch of garbage prizes then people could win a lot of those but only one top-tier prize. Yeah, nice.

Meeting Closed: 17:50

Action Items

Everyone: Read the Handover posted in the chat.

Autumn: Follow up on everyone else's action items; draft a budget.

Cam: Contact the charities; check with James about Artemis

Corin: ヽ (°◇°) ノ

James: Look into EMP/Special Projects Grant; Discuss Artemis with Cam; Come up with a plan for donations

Kyle: (~ ▾ ~) ~

Nick C: Come up with a plan for donations

Nick P: Pass budget; draft event schedule